



clarkftz.com
330-285-9625

EDUCATION

Rochester Institute of Technology, Rochester, NY

Master of Fine Arts, Visual Communication Design
Expected Graduation: June 2023

University of Illinois at Urbana-Champaign, Champaign, IL Dec. 2020

Bachelor of Art and Design, Graphic Design

Jackson High School, Massillon, OH May. 2016

President's Education Awards in Recognition of Academic Achievement

EXPERIENCE

User Experience Designer, LKK Design, Beijing, China

Summer 2018

Designed and created a user experience map in the Hema (freshippo.com). Participated in scene design, logo design, and product design of Hema series. Joined the landscape design team to help set up Beijing's urban green belt design.

Graphic Designer, Etainpower, Pleasanton, CA

July - Sep 2019

Researched and extracted data from the website through Python and produces professional visual reports.

UI/UX Designer, ALLaw LLC., San Jose, CA

May - August 2020 & Jan - July 2021

Assisted multiple groups in ALLAW, including software development, website production, email Campaign layout, YouTube channel design, mobile app development, and blog design development. Ideated the design concepts of UI and UX, especially the UX aspect.

ARTICLE

Online Object Tracking and Learning with Sparse Deformable Template Models

B. Shi, T. Fan and Q. Liu, "Online Object Tracking and Learning with Sparse Deformable Template Models," 2015 8th International Symposium on Computational Intelligence and Design (ISCID), Hangzhou, 2015, pp. 67-70, doi: 10.1109/ISCID.2015.179.

Relationship Between Video Game Events and Player Emotion Based on EEG

Chen, Duo & James, Joseph & Bao, Forrest & Ling, Chen & Fan, Tianzhe. (2016). Relationship Between Video Game Events and Player Emotion Based on EEG. 9733. 377-384. 10.1007/9783319-39513-5_35.

SKILLS

INTERACTION

User Research
Prototyping
User Testing
Wireframing
Motion Design

VISUAL

Illustration
Video Editing
UI/UX

SOFTWARE

Adobe Studio
Axure RP
Cinema
Figma
Zbrush

CODING

HTML & CSS
P5.js
Processing